Binary RaceGame - test correspondence (See Final Checklist to identify tasks/stories. Test methods are from JUnit tests)

Table 1: 00. Tasks/Stories Test Check

confirmed by these tests	**0**a	**0**b	**0**d	**0**g	**0**h	**2**b	**3**a	**3**b	**5**e	**6**a	**6**b	**6**c	**6**d	**6**e

Table 2: 00. Tasks/Stories Test Check (continued)

confirmed by these tests	**7**a	**7**b	**7**c	**7**d	**7**e	**8**a	**8**c

Since the game logic is contained in the model, and the model was developed test first, tests should be available to confirm and demonstrate behavior.

Fill in the names of your test methods to show how each of the features shown from the checklist were verified.

Group